

Workshop Session

Play-Lesson Path (Missions and Quests)

Work Group: 3 groups with 7 participants in each group.

Objectives of this session:

1. Develop different missions and quests to define a Play-Lesson Path.
2. Comments on Play-Lesson Path
3. Update the Blueprint based on feedback

Agenda

Time	Topic	Resources	Responsible
13.35 -13.45	Introduction to work group (Play-Lesson Path)	Presentation	Aikaterini
13.45 -13.50	Present the Ecosystem		
13.50 -13.55	Present the Scenario		
13.55 -14.35	Work group – Missions & Quests	Printout of scenario	Aikaterini, Koula, Luca
14.35 -14.45	Wrap-up	Presentation	Aikaterini, Koula, Luca
16.00 - 16.15	Presentation of work group		Aikaterini
	Comments on the Play-Lesson Path Action Points		